## Radical Families - People



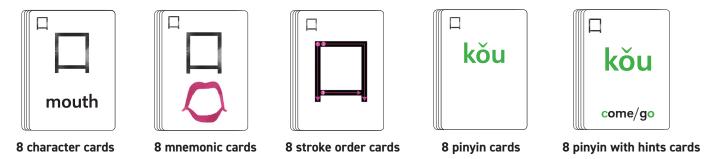
#### **Instructions**

You need to see a word ten times to remember it so by playing Radical Families, you'll be well on your way to remembering 8 commonly used Chinese characters and their pronunciation.

When you're not playing the game, you can even learn how to write these characters by following the stroke orders on the stroke order cards of each family.

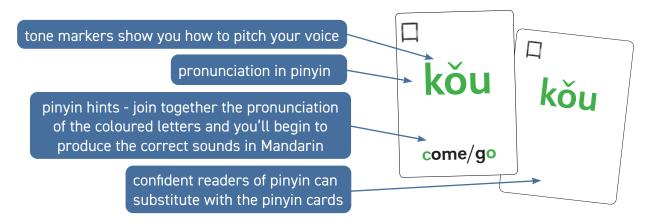
### **Deck content:**

### 40 Cards

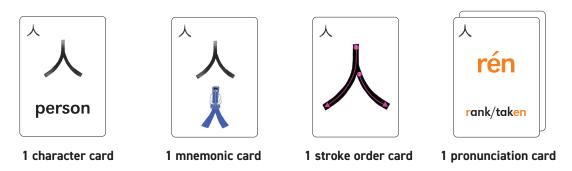


### Before you start playing....

1. There are two sets of pronunciation cards in this deck and you only need to use one set to play. For players unfamiliar with pinyin (a system used in China to spell out the sounds of Chinese characters in Roman letters), play with the cards which show pinyin with pronunciation hints. Confident readers of pinyin can play with the pinyin cards.



2. Organise the cards into 8 families to make sure all players know what the different families look like. A family consists of:



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## 3-6 player game

#### Aim:

Collect as many families as you can.

## Setup:

Shuffle the deck and deal the cards evenly between all the players. Hold your cards in a fan and look at them. If you have a family, put it face up on the table in front of you.

# How To Play:

- 1. The player to the dealer's left begins by asking a player of their choice for a card needed to complete a family. If the player who was asked has any cards belonging to that family, they must hand them over.
- 2. This continues until the first player asks someone for a card they don't have. When this happens, the player who was asked takes his or her turn to request cards. The game is over when any player has no cards left. The winner is the player with the most families.

#### Remember:

Players can only ask for a card if they already have a cord from that family in their hand. Whenever a player gathers a family he/she must put the 4 cards face up on the table.

## 2 player game:

- 1. Each player gets 7 cards at the start of the game and the rest are put in a stack in the middle of the table. The player who isn't the dealer begins by asking the other player for a card needed to complete a family.
- 2. Whenever a player asks for a card which isn't held by the other player, they get to take a card from the stack. The turn then goes to the other player.
- **3.** The game ends when all families have been completed. The winner is the player with the most families.

# The Radical Families:



